

Top PerfMon Counters for Analyzing SQL Server Performance Issues

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Introduction

> Analysts often look in the wrong places to solve performance problems because

- Users provide vague descriptions regarding poor performance
- Misleading or misinterpreted published information
- Inadequate training involving system and database performance
- Database automatically blamed regardless of actual cause

> Analysts must possess techniques for accurately determining

- Causes of poor performance
 - Which hardware or software components are in actually in trouble
 - Using Windows Performance Monitor to identify major problem areas
- Which queries are most troublesome, if **any**
- How to develop appropriate solutions



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Introduction

> Today's is first of several performance-oriented sessions

- Provide performance metrics and analysis techniques to expedite analyses
- Hardware-related and preliminary SQL Server performance analysis discussed today
- Described information and techniques applicable to Windows 2000/2003/2008 and SQL Server 2000/2005/2008
- More in-depth measurements and techniques presented in future sessions



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Introduction

> Many analysts misled by metrics that are useless, incomplete or whose importance is overly inflated

- Processor Queue Length
- % Disk Time
- Disk Queue Length
- Buffer Cache Hit Ratio (SQL)

> Unaware of invaluable metrics

- % User Time (Processor)
- % Idle Time (Disk)
- Avg. Disk sec/Transfer
- Available Bytes (Memory)
- Page Life Expectancy (SQL)
- Page Reads/sec (Memory and SQL)



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Query Side-Effects

- **Poorly designed SQL queries can cause a system to *appear* to be out of**
 - Processor
 - Memory
 - Disk
- **Because they can perform excessive**
 - Processor work while churning through memory-resident data buffers
 - Physical I/Os when data is not memory-resident that ultimately exhaust physical memory
- **Sorts often create all of the above**

Why Use Windows Performance Monitor?

- > Essential to focus any kind of analysis
- > Remember SQL Server is **only** an application that runs under Windows
 - If Windows does not perform well, neither will SQL Server
 - SQL Server can **make** Windows perform poorly if improperly configured
- > **SQL Server metrics independent of hardware**
 - Most imply hardware performance issues, but cannot definitively isolate hardware components
- > Can gather performance data over time



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Analysis Methodology

- > **Use Windows Performance Monitor, a.k.a. PerfMon, to determine**
 - Times when problems occur along with their durations
 - Which hardware components are involved
 - Many small queries or a few large resource-intensive queries?
- > **Retain and analyze performance data using tool like Excel**
- > **Correlate PerfMon data with other user-experience, business, or computer data**



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PerfMon

- > **Capture PerfMon data continuously to log file**
 - **All** bad periods will be captured, even the unreported ones
 - Dangerous to assume you **know** all the bad periods and their characteristics
- > **Logging to a file**
 - **Extremely** low overhead unless process or thread objects captured
 - Process or thread objects generally unnecessary on SQL Server machines
- > **Information logged primarily in two ways**
 - Binary
 - Comma-separated
- > **On x64, must use version that matches SQL Server**
 - If using 32-bit SQL Server on x64, must use 32-bit collectors



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PerfMon

> Performance data buffers **not** locked

- Minimizes impact of performance data gathering on Windows performance
- Values not always synchronized with each other, even for the same object
- Reconciling multiple counters with each other may be difficult, if not impossible

> Obtainable from local or remote machine

- Local collection can increase **system** overhead
 - Use **binary** format when captured on local machine to reduce overhead
- Remote collection (preferred) can increase **network** overhead
 - Almost **never** an issue
 - Can use CSV format to simplify analyses

PerfMon

> Data collection frequency

- Do not use GUI default of **one second** for **any** monitoring
 - Places undue pressure on system
 - Displays misleading values caused by volatility
 - Minimize GUI usage unless small # of counters and low collection frequency
- 30 seconds usually sufficient for performance problems
- 1 to 5 minutes usually sufficient for trending/capacity planning

> GUI default settings can be changed and saved so proper behavior automatic

- Update frequency
- Selected objects, instances, and counters

Performance Data Analysis

> PerfMon

- Initially not intended as primary performance data analysis tool
- Evolved into just that
- Analysis typically **VERY** slow and laborious, especially with large files
- No really effective way to export substantial amounts of raw data via GUI

> Most analysts familiar with Excel

- 2003 limited to 256 columns so smaller, i.e., 255 item counter sets must be used
- 2007 virtually unlimited, so full counter sets can be used

PerfMon Analysis Considerations

> CSV format

- Easier to use outside of PerfMon, if # of counters < 256 or XL 2007
- Records can be impossibly long for spreadsheet programs
- Imposes **10x** more overhead on **collection** machine (**NOT** target machine) than if binary used

> Binary format

- Usually **significantly** larger than CSV format
- Cumbersome because primarily usable only with PerfMon
- Required if process data gathered
- Convertible using ReLog program shipped with 2003
 - Converted files **MUCH** smaller, but **NO** data lost in conversion

Reblog

- > **Converts NT 4 and Windows 2000/2003/2008 logs for easier manipulation outside PerfMon**
 - Any format → CSV, tab-delimited, SQL Server tables
- > **Use 2003 version instead of 2000, XP, or Vista**
 - 2003 version has fewest problems
- > **Runs properly on non-2003 OS when 2003 pdh.dll located in same directory as executable**
 - XP pdh.dll ≠ 2003 pdh.dll
 - Vista pdh.dll ≠ 2003 pdh.dll
- > **<http://www.mssqltips.com/tip.asp?tip=1607>**

PerfMon Analysis Procedures

- If PerfMon data file in binary format, convert using relog
- Import CSV into appropriate version of Excel
- Add formulas for missing Disk data
 - Discussed later in this presentation
- Use Excel's conditional formatting to highlight warning, danger, and extreme danger conditions
- Graph important entities against each other to create visual correlations

Windows Performance Counters

> Literally hundreds of unique counters

- Potentially thousands of instance-counter combinations

> Imperative system categories to collect

- Processor
- Memory
- Physical Disk
- Logical Disk (usually present)
- Network I/O
- SQL Server – all objects and instances



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SQL Server Performance Counters

- > One set per SQL Server instance
- > Sometimes will not appear in PerfMon when instance stopped
- > Sometimes must be rebuilt because registry becomes corrupt
 - Seems to most often occur on SQL Server 2000 clustered environments
 - Occurs far less often on SQL Server 2005



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Which Performance Counters Useful?

> Processor

- % Processor Time
- % Privileged Time
- % User Time
- % Interrupt Time
- % DPC Time (Deferred Procedure Calls)

> System

- Context Switches/sec



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Which Performance Counters Useful?

> Physical Disk

- Avg. Disk sec/Transfer
 - Should be 0.020 seconds (20 ms) at **most** unless I/O size huge
- % Idle Time
 - Once this reaches zero, I/O rate cannot be increased
 - Performance usually degrades as it approaches zero
- Disk Transfers/sec, Disk Bytes/sec
 - Beware of disk specs because they usually cite **very large** I/Os
- Read and Write-specific counters also valuable, especially when read/write performance disparity exists or using RAID 5

> Logical Disk

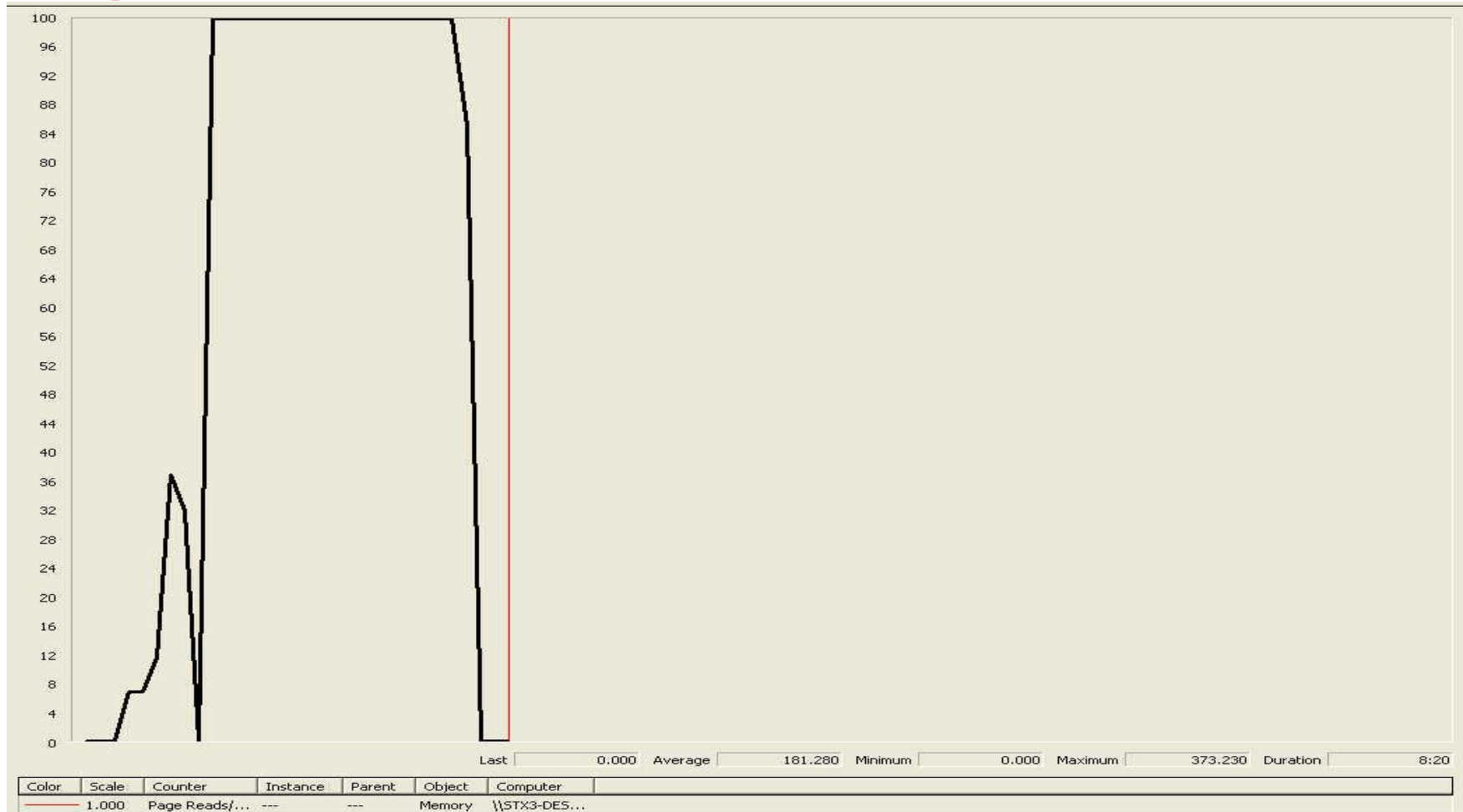
- Same counters available plus space-related ones
- Useful when multiple logical drives reside on one physical LUN

Which Performance Counters Useful?

> Memory

- Page Reads/sec
 - **Not** just reads **from** paging file!
 - SQL Server I/Os **not** counted here
 - Should be almost zero on dedicated SQL Server machine **except** when
 - Reading flat files into the database
 - Working with backups
 - Recreating full text indices
- Available Bytes (Kbytes or Mbytes)
 - Should be at least 500 MB to allow for above activities
 - Some books suggest 4 MB ok – it is **NOT**
 - **System will stop responding long before this point**

Page Reads Example



Which Performance Counters Useful?

> Network Interface

- Bytes Total/sec (for each NIC)
- Packets/sec (for each NIC)
 - Packets usually saturate NICs long before byte traffic does
 - Especially true if outboard optimizations disabled
 - Many have been disabled by default in the past
- Sometimes helpful to highlight application server problems that really are not database server problems
 - If very little data is arriving, problems may lie elsewhere



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Minimal SQL Server Object List

SQL Server Objects	Category
SQL Server: Access Methods	Database access
SQL Server: Buffer Manager	Memory management
SQL Server: Memory Manager	Memory management



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Interpreting Performance Counters

- > Processor queue length cannot be used reliably unless long spikes occur
 - Most useful as relative measurement
- > Many counters misunderstood, e.g., % Disk Time
- > Perpetuated by PerfMon explanation
 - “% Disk Time is the percentage of elapsed time that the selected disk drive was busy servicing read or write requests.”
- > **Actually % Disk Time = 100 * Avg. Disk Queue Length**
 - **Frequently** referenced and interpreted as disk “busy” time
 - Completely **useless** metric
 - Artificially constrained to 100% by PerfMon
- > **Actual busy = 100 - % Idle Time**

Physical I/O Measurements

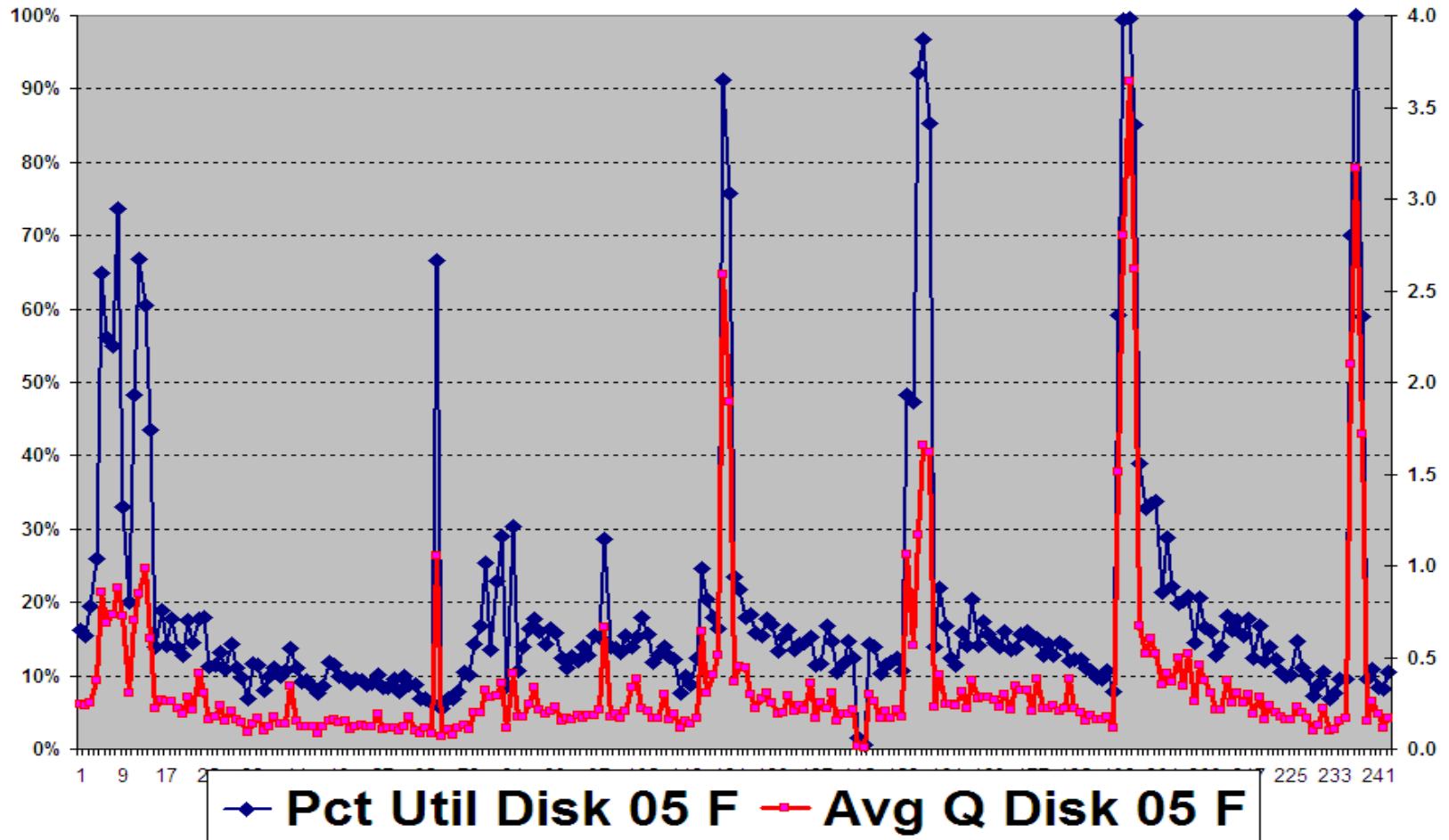
- > Critical for SQL Server systems because they are most frequently I/O constrained
- > I/O time measured directly by disk driver
 - Provides transfer times to Windows
- > I/O time = service time + queue time due to driver's location in I/O path
 - Disk response time
- > Must know whether queuing causing large I/O times
 - Reducing large service times usually requires additional hardware

Interpreting Performance Counters

> Disk Queue lengths

- By far, **most commonly** quoted and used disk performance measurement
 - Actually **least** useful, except when outrageously high
- Use Avg. Disk sec/Transfer and % Idle Time instead

Utilization versus Queue Depth Graph



Performance Counters Incomplete

- > **Two important metrics not measured or reported directly**
 - Avg. Disk Service Time per Transfer
 - Avg. Disk Queuing Time per Transfer
- > **Missing values can be computed using the Utilization Law**

Using Utilization Law to Compute Missing I/O-Related Times

- > All calculations use PhysicalDisk counters
 - LogicalDisk counters can be used, if necessary
- > **Disk Utilization** = 100 - % *Idle Time*
- > **Disk service time** = **Disk Utilization** / *Disk Transfers/sec*
- > **Disk queue time** = *Avg. Disk sec/Transfer* - **Disk service time**

RAID Example Calculations #1 and #2

LUN #1	LUN #2
Disk Utilization 36.57%	Disk Utilization 77.67%
Disk Transfers/sec 0.65	Disk Transfers/sec 30.89
Avg. Disk sec/Transfer 2.0095 seconds!	Avg. Disk sec/Transfer 2.4424 seconds!
Disk service time $0.3657 / 0.65 = 0.563$ seconds or 563 milliseconds	Disk service time $0.7767 / 30.89 = 0.025$ seconds or 25 milliseconds
Disk queue time $2.0095 - 0.563 = 1.447$ seconds or 1,447 milliseconds	Disk queue time $2.4424 - 0.025 = 2.4174$ seconds or 2,417 milliseconds
Bytes/Transfer 1,307	Bytes/Transfer 22,437

RAID Example #1 vs. #2

- > I/O times (2.0095 vs. 2.4424) not that different despite being outrageously high
- > Queuing occurred on both disks
- > Low I/O rate of Disk #1 appears to contribute to high service times
 - 1,307 bytes should not require 563 milliseconds

RAID Example #1 vs. #2

> Disk #2 doing **much** more work

- Utilization double that of Disk #1
- I/O size 17 times larger, but not huge
- Service time much more reasonable @ 25 milliseconds

> Problems began when faster processor complex attached

- Customer blamed new processor for poor performance
- Wanted vendor to take it back because architecture was supposedly defective and slower than original
- In reality, it was MUCH faster!

> Solution was to reconfigure EMC drives

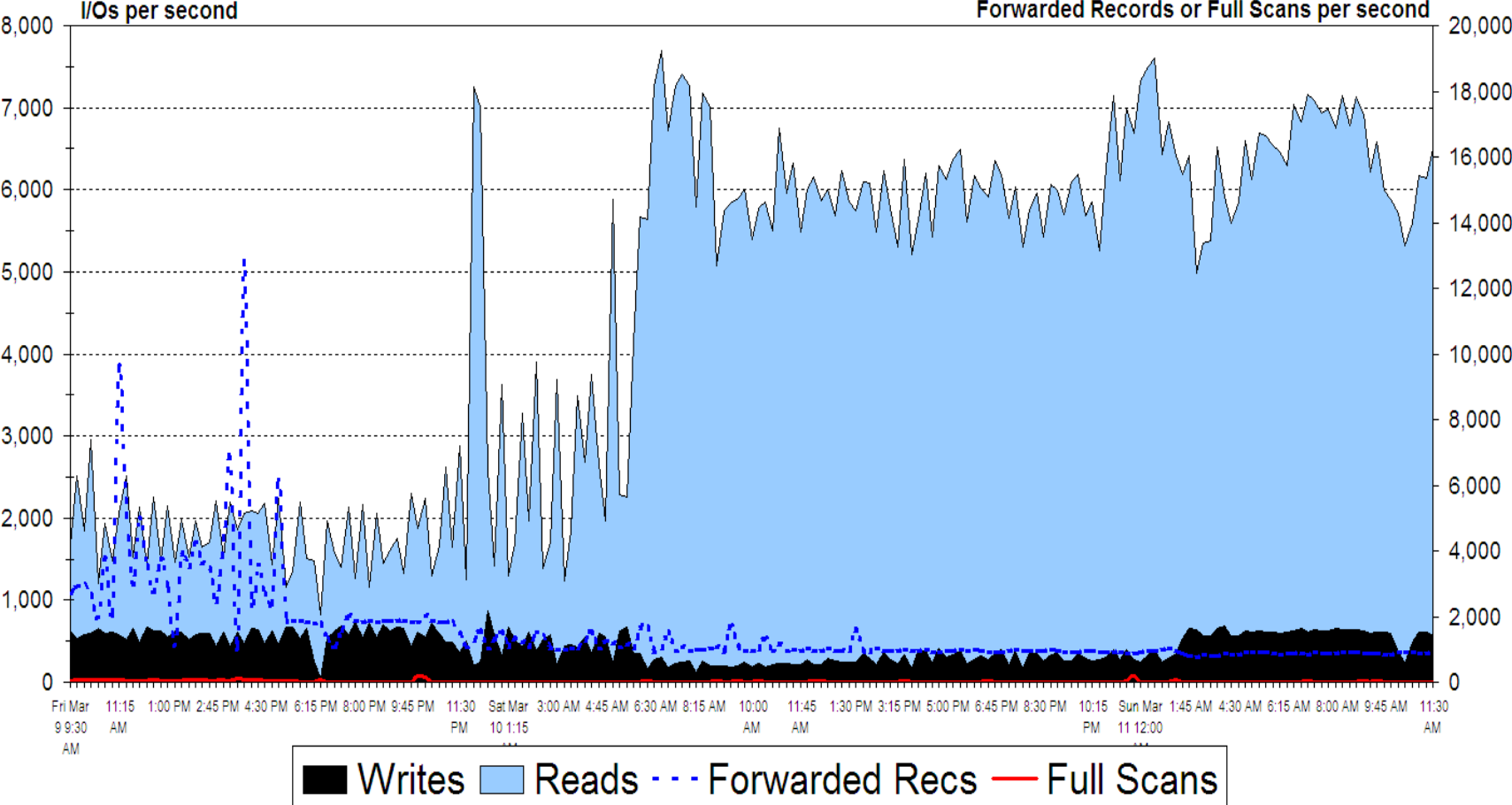
- Customer refused to state exactly what they changed
- Probably multiple LUNs shared same physical drives

Database I/O Counters

- > *Page reads/sec* and *Page writes/sec* counters
- > Measures **physical** I/Os, not logical I/Os
- > May indicate
 - Insufficient database memory
 - Applications improperly accessing database
 - Improper database table implementation
- > Useful to plot reads and writes together on same graph
 - Highlights changes in workload behavior
 - Heavy write activity may coincide with periods of poor performance

SQL Server I/O Activity Graph

SQL Server I/O, Forwarded Record, & Full Scan Activity Overview



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Memory Very Important to SQL Server

> Can reduce I/O subsystem load and improve performance

- Remember disk speed still in 10^{-3} seconds range, whereas memory speed in 10^{-9} seconds range
- Also depends upon Read/Write ratio
 - Reads helped by memory
 - # of writes may be reduced slightly until a checkpoint

Buffer Cache Hit Ratio

- > **Frequency database read requests satisfied from database cache memory instead of disk**
 - Often quoted exclusively as a measure of memory pressure
- > **Higher values may result in lower disk usage**
 - Recommended value at least 90%
 - **Raw** performance data can sometimes exceed 100%
- > **Not nearly as useful as many believe**
- > **Observed numerous customer systems**
 - BCHR **never** dropped below 90%
 - However, Page Life Expectancy was seldom above 300

Page Life Expectancy

- > Measures amount of time non-locked buffer remains in memory
- > **Far** more useful for identifying insufficient memory situations
 - Values consistently under 300 seconds indicate SQL Server does not possess enough memory



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Detecting Insufficient SQL Memory

- > Compare Memory Manager object's *Target Server Memory (KB)* with *Total Server Memory (KB)* counters
 - If Total consistently less than Target, possibly insufficient memory
 - Procedure cache can be consuming remainder of memory
- > If *Page Life Expectancy* too low
 - Allocate more memory to SQL Server or optimize queries
 - Malformed queries that read inappropriate amounts of data can cause low *Page Life Expectancy* and *Buffer Cache Hit Ratios*

SQL Statement Handling

> Definition of a Batch

- Group of SQL statements
- Possibly hundreds or thousands of lines
- Must be parsed and compiled into optimized execution plan



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Batch Requests/sec

- > Does not adhere to actual batch definition
- > **Each** select, insert, or delete statement triggers a batch event
 - Causes counter to be incremented
 - **Note:** **Each** select, insert, or delete statement **within** a stored procedure counted

Page Lookups/sec Counter

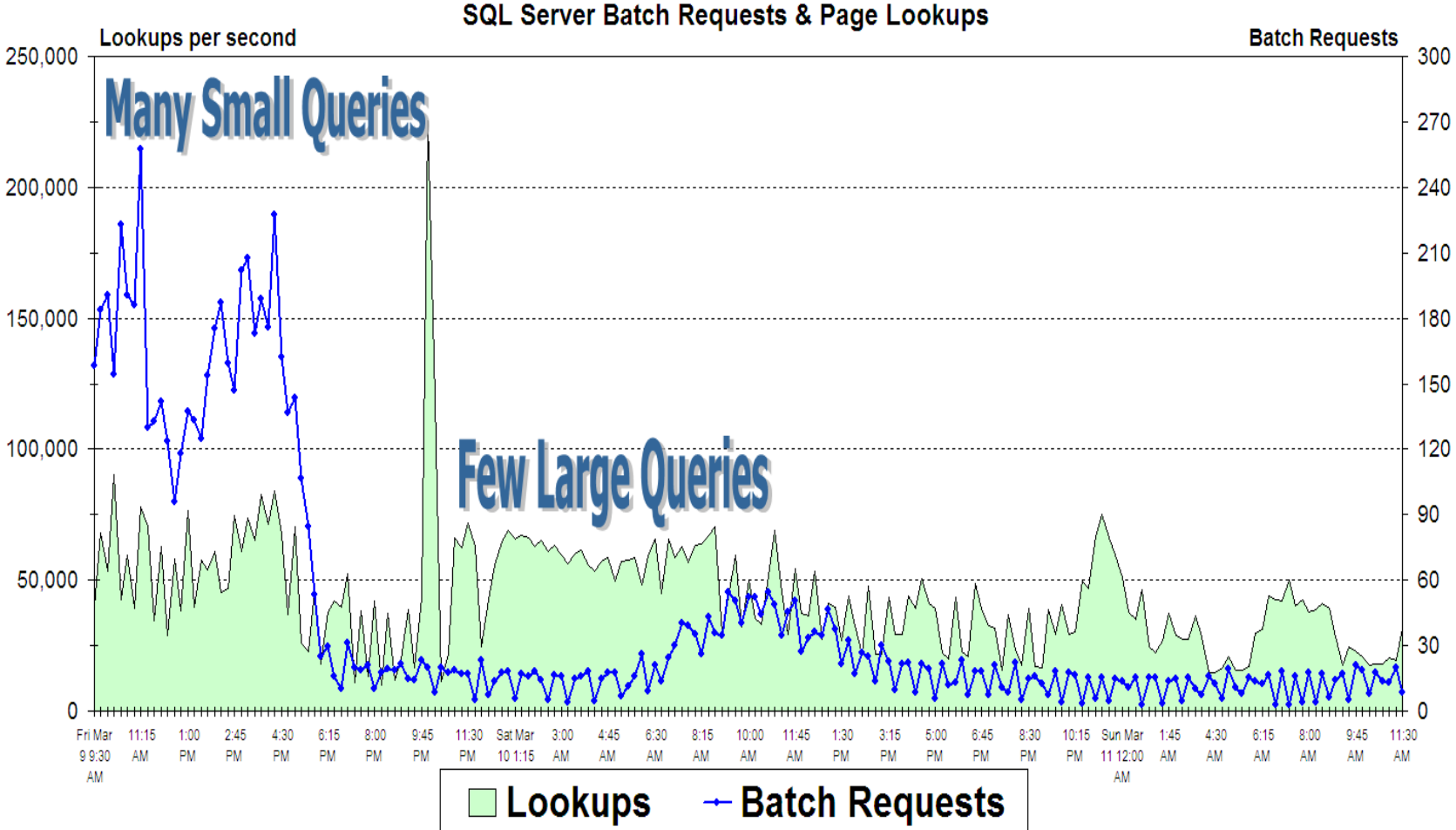
- > Measures number of times database attempted to find page in buffer pool
- > “Logical” read
 - Corresponds to a read in SQL Profiler Trace
- > Compare
 - *Batch Requests/sec with Page Lookups/sec*
 - *Page Life Expectancy with Page Lookups/sec*



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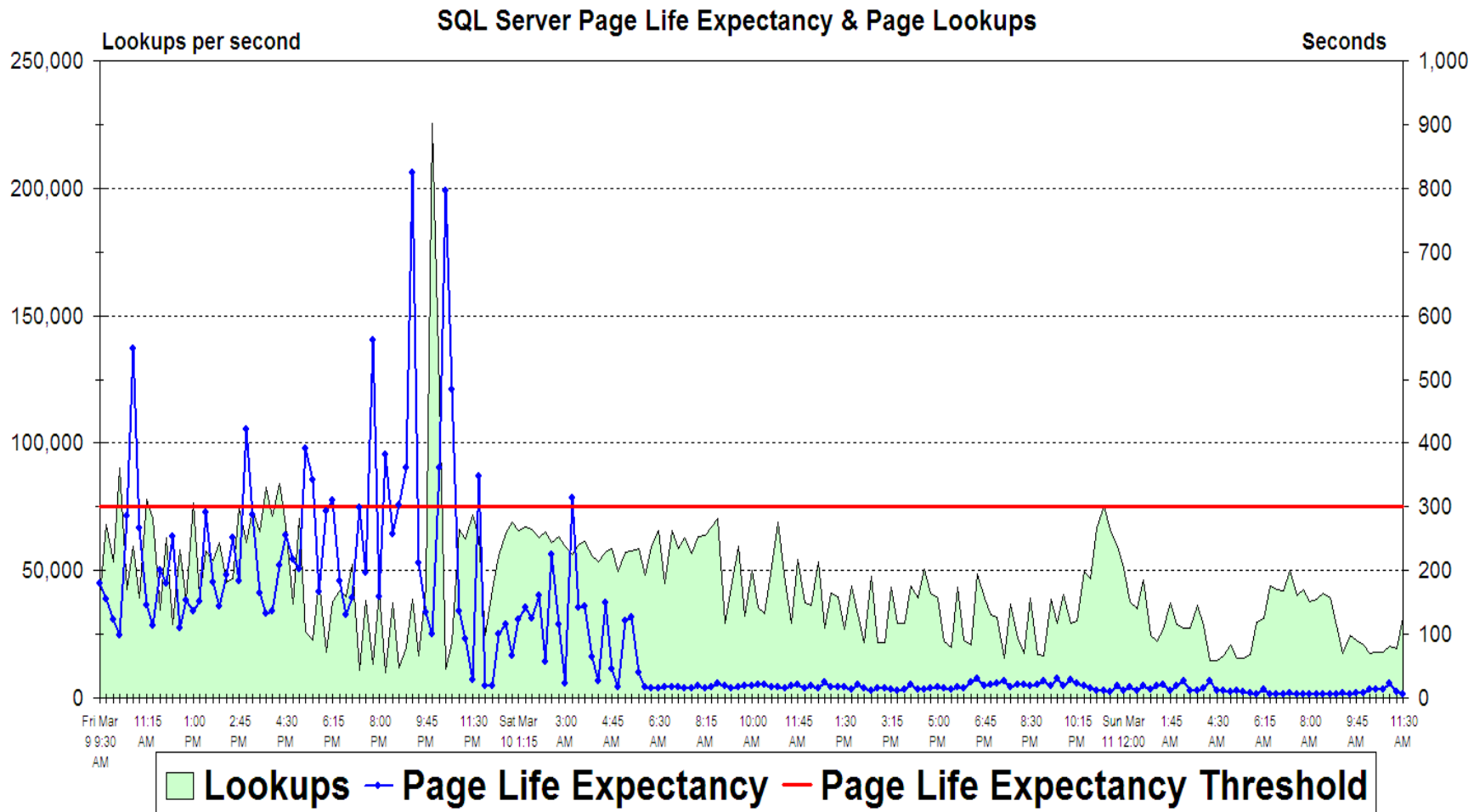
Batch Requests vs. Page Lookups Graph



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Page Life Expectancy versus Page Lookups Graph



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Using SQLRx VitalSigns PerfMon Template

- Edit SQLRxVitalSignsV1.htm in Notepad
- Replace CUSTOMERSYSTEM with desired server name and save file
- Run PerfMon
- Select Counter Logs from Performance Logs and Alerts
- Right click in right pane and choose Select Log Settings From
- Navigate to SQLRxVitalSignsV1.htm (OK)
- If collecting remotely, change properties from binary to CSV
- Contact me for Vista or Server 2008 template



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Using SQLRx (SQLRxVitalSignsV1_Sample.xls)

- Open created CSV (or converted binary) log file in Excel
- Determine column letters for PhysicalDisk % Idle and Disk Transfers/sec
- Copy formulas in columns BJ and BK from SQLRxVitalSignsV1_Sample.xls
- Change column values to reflect actual columns
- Copy for all LUNs

Using SQLRx (SQLRxVitalSignsV1_Sample.xls)

BJ2 $f_x = ((100-W2)/100)/AE2$

	A	BJ	BK
1	(PDH-CSV 4.0) (Eastern Daylight Time)(240)	PhysicalDisk(0 C:)\Disk Service Time	PhysicalDisk(0 C:)\Disk Queue Time
2	9:32:56 PM	0.008	0.013
3	9:33:26 PM	0.002	0.001
4	9:33:56 PM	0.003	0.003
5	9:34:26 PM	0.004	0.004
6	9:34:56 PM	0.003	0.001
7	9:35:26 PM	0.003	0.001
8	9:35:56 PM	0.003	0.001
9	9:36:26 PM	0.003	0.002
10	9:36:56 PM	0.003	0.001
11	9:37:26 PM	0.003	0.000



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Assessing Your System

> Potential problems exist if following counters consistently...

- % Processor Time > 70%
- % Privileged Time > 30%
- % Interrupt Time > 20%
- % DPC Time > 25% (Processor)
- Available Bytes < 500 MB (Memory)
- % Idle Time < 40% for any Disk LUN and especially SQL LUNs
- Avg. Disk sec/Transfer > 0.040 seconds (40 ms)
- Avg. Disk sec/Write > 0.040 seconds (40 ms)
- Page Life Expectancy < 300 seconds (SQLServer:Buffer Manager)

Conclusions

- > Windows Performance Monitor should always be used to focus tuning efforts
- > **Extremely** important to combine Windows system performance and SQL Server information
 - Especially for processor, memory, I/O, and network
- > Excel can be used to analyze PerfMon data
- > Important missing Disk metrics can be computed

Topics Covered in Future Sessions

- > **Usage and interpretation of additional**
 - Windows and SQL Server Counters
 - Computed metrics from PerfMon counter data
- > **Disk SAN and RAID performance issues**
- > **Internal SQL Server performance data**
 - Usage of SQL Server 2005/2008 Dynamic Management Views
- > **Using lean SQL Traces to identify performance issues quickly**
 - New SQL 2005/2008 SQL Trace event classes and their usage
- > **Optimizing queries**
- > **Your suggestions...**



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Next Steps

1. Download *VitalSigns* tools zip file from www.sqlrx.com.
2. Collect data using *VitalSigns* PerfMon template.
3. Import data into Excel & add disk formulas using sample workbook.
4. Schedule a 15-minute *HealthCheck* (no charge) to review collected data. Email me, Dan Hooper, at dhooper@isi85.com or use “Contact Us” link on www.sqlrx.com .
5. Attend next in series and email suggested performance topics of interest to jeffrys@isi85.com.



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